



References

As the semester and this course develop, I collect in this document references to works we use for our discussions. You find many books on topics that we touch upon like Conceptual art, video art, computer art, digital art, interactive art, software art, on the happening. „Computer animation“ is not a good choice.

1 Introduction

Jay David Bolter, Richard Grudin: *Remediation. Understanding new media*. Cambridge, MA: MIT Press 2000

Lev Manovich: *The language of new media*. Cambridge, MA: MIT Press 2001

Randall Packer, Ken Jordan (eds.): *Multimedia. From Wagner to virtual reality*. New York: W.W. Norton 2001

Noah Wardrip-Fruin, Nick Montfort (eds.): *The new media reader*. Cambridge, MA: MIT Press 2003

2 Cybernetic Serendipity & Tendencies 4

Jasia Reichardt (ed.): *Cybernetics, art, and ideas*. London: Studio Vista 1971

bit international. A magazine issued by the Galleries of the city of Zagreb in the years 1968 to 1973

Paul Brown, Charlie Gere, Nicholas Lambert, Catherine Mason (eds.): *White heat, cold logic*. British computer art 1960-1980. Cambridge, MA: MIT Press 2008

3 Guy Debord

Guy Debord: *Die Gesellschaft des Spektakels*. Berlin: Klaus Bittermann Edition TIAMAT 1996
(French original *La société du spectacle* 1967, 1971, 1992) Find the English translation on the Internet

Guy Debord: *A sick planet*. Oxford: Seagull Books 2008

4 Marshall McLuhan

Herbert Marshall McLuhan: *Understanding media. The extensions of man*. New York: McGraw-Hill 1964 (with the famous chapters „The medium is the message“ and „Media hot and cold“)

Marshall McLuhan, Quentin Fiore: *The medium is the message*. An inventory of effects. New York: Bantam Books 1967

Philip Marchand: *Marshall McLuhan. The medium is the messenger. A biography*. Cambridge, MA: MIT Press 1989

Marshall McLuhan, David Carson: *The book of probes*. Corte Madera, CA: Gingko Press 2003

5 Max Bense

Max Bense: The projects of generative aesthetics. In Jasia Reichardt (ed.): *Cybernetics, art, and ideas*. London: Studio Vista 1971

6 Marcel Duchamp & Jackson Pollock

Linda Dalrymple Henderson: *Duchamp in context. Science and technology in the Large Glass and related works*. Princeton University Press 1998

Ellen G. Landau: *Jackson Pollock*. New York: Harry N. Abrams 1989

More

John Brockman: *The third culture*. New York: Touchstone 1996

Richard Florida: *The rise of the creative class*. New York: Basic Books paperback edition 2004

Donald Michie, Rory Johnson: *The creative computer. Machine intelligence and human knowledge*. Harmondsworth: Penguin Books 1984

Lucy Suchman: *Plans and situated actions. The problem of human machine communication*. Cambridge University Press 1987

Gene Youngblood: *Expanded cinema*. London: studio vista 1970

Ivan E. Sutherland: *Sketchpad. A man-machine graphical communication system*. 1963. 1980. A new edition by University of Cambridge Computer Laboratory is available as: Technical report no. 574, Sept. 2003 (40 years after!). Also for download at www.cl.cam.ac.uk/techreports/UCAM-CL-TR-574.pdf