## Algorithmic Images in Processing On precise and vaque conceps



## On credit again

16 May 2011

We have talked about the conditions and procedures for credit again. Here I try to summarize the results.

It is of utmost importance that you now decide. All of us, you and me, must know who wants to take the course for credit, and who is participating just for the learning experience. Let me assure you that the latter are most welcome. The form of a workshop should be particularly well-suited for the learning experience.

## Our conditions for credit are:

You choose a specific topic. You develop a sketch of some complexity, and bring it up to running stage. You present the sketch in class at our last meeting. You write a short paper (5 pages) about your work.

This is clear enough. However, we are still lingering in the "choose your topic" phase. This must quickly come to its end now. Therefore, you must send me an email by Thursday, 19 May. It must contain: your name (of course), the title of your topic, a brief description of 10 to 20 lines.

Out of this message, I will compile a draft version for the agreement we draw up for each one of you. I will send this to you as fast as possible. You may again suggest changes, and then we are set.

We decided to choose Structure and chaos as our general topical frame. As a first choice, you should try to define your topic within this general idea and tension. You are, however, free to break out and suggest something different. I recommend in each case that you first think of something simple. A topic that allows and invites your thinking to flow and fancy immediately. If you start from a simple question, statement, tension, or task, you will discover soon enough that it allows for more and deeper and more complex and difficult extensions, amendments, improvements, complexities.

The simple topic is good to start with because you create a first simple sketch instantaneously. As you do this, more comes to your mind, and soon enough you will be swamped with ideas.

Also think of experiments you run with your program. Create alternatives, series, interactions, etc.